

Massachusetts Institute of Technology
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Cambridge, Massachusetts

23A SKYLAB Memo #1-70

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FROM: R. Phillips

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SUBJECT: Polynomial Filter Estimation of Range and Range Rate for Terminal Rendezvous.

References: 1. TRW Memo 5522.7-70-85, J. B. Clifford.
2. PCR SLO32, M. C. Contella.

Contents: 1. Introduction
2. The Polynomial Filter
3. The Terminal Rendezvous
4. Range Derivative Profiles
5. Trial Simulation Results
6. Possible Modes of Operation
7. Conclusions

Appendix I: Filter Failure for Miss Trajectories

(NASA-CR-126400) POLYNOMIAL FILTER
ESTIMATION OF RANGE AND RANGE RATE FOR
TERMINAL RENDEZVOUS R. Philips

N72-23886

INTRODUCTION (Massachusetts Inst. of Tech.) 7 Aug. 1970
36 p

Unclas

CSCL 22A G3/30 21812

A study of a polynomial filter to compute range rate information from the CSM VHF range data was made. This memo concentrates on the performance of the filter during the terminal phase of the rendezvous. The filter as described in the TRW Memo¹ was incorporated into a simulation of the manual terminal rendezvous. Two modifications to the filter were also made and tested. As specified in PCR SLO32² the range rate should be computed to an accuracy of 1 f/s. Private communication with NASA indicated they would like to operate the filter from MCC2 until within 200' of the passive vehicle. For the manual terminal rendezvous scheme assumed, the desired accuracies were achieved for practically the entire period provided the vehicles were on an intercept trajectory. The exceptions were short periods of time following each braking maneuver when the

estimated range rate was initially in error by the magnitude of the burn. Astronaut action (or rather inaction) in ignoring the display for a short period of time could null the effect of this deviation. Alternatively the polynomial state (the range rate particularly) could be "updated" to the effect of the burn. With this modification the range rate display is not subject to the short perturbation following the braking maneuvers. Using the range and range rate information thus provided the simulated manned rendezvous was quite successful.

THE POLYNOMIAL FILTER

The filter as described in the TRW Memo¹ was programmed to include the ability to estimate an additional range derivative, " \ddot{r} ". The following values for variables were used:

$$\begin{aligned}\sigma_{VHF} &= 30 \text{ ft.} \\ \Delta q &= 60.76 \text{ ft.} && \text{range quantum} \\ 1/f &= \delta t = .2 \text{ sec.} && \text{data sampling interval} \\ \Delta t &= 5 \text{ sec.} && \text{data request interval}\end{aligned}$$

To start the filter the range and range rate were computed from two measurements taken about 5 seconds apart. The filter error covariance matrix was initially diagonal with elements:

$$\begin{aligned}E_{11} &= \sigma_{VHF}^2 + \frac{1}{12} \min(\Delta q^2, (\dot{r}_{est}/f)^2) \\ E_{22} &= 2 E_{11} / (\Delta t)^2 \\ E_{33} &= \text{matched to actual } \ddot{r} \text{ value} \\ E_{44} &= \text{matched to actual } \ddot{r} \text{ value}\end{aligned}$$

Since the values of \ddot{r}_{est} and \ddot{r}_{est} were assumed to be zero in the original state the covariance matrix elements corresponding to those components were set to approximately the values of \ddot{r} and \ddot{r} squared for the particular trajectory. This will not be possible during a mission since the actual trajectory will not be known. The values might be set "a priori" from simulation studies or the complete state and covariance matrix might be computed from four or more "initial" measurements.

THE TERMINAL RENDEZVOUS

The terminal rendezvous was simulated by a series of burns down the relative range vector (braking) and normal to the range vector (ω_{LOS} corrections).

The braking schedule was:

<u>R (ft.)</u>	<u>R (f/s)</u>	<u>Δt (sec)</u>	<u>ΔV (f/s)</u>
6000	30	100	3 (nominal)
3000	20		
1500	10	75	10
600	5	90	10
0	0	120	5

Several restrictions were made on ω_{LOS} corrections:

1. Unmeasurable below . 3 mr/s
2. Measured to an accuracy of . 3 mr/sec (1σ)
3. No correction made if ΔV is less than the values in the following schedule

<u>R (ft.)</u>	<u>ΔV (f/s)</u>	<u>$\omega_{LOS \min}$ (mr/s)</u>
$r > 3000$	7	2.3
$3000 > r > 1500$	5	3.3
$1500 > r > 600$	3	5.0
$600 > r > 0$.5	.3

This last restriction was to simulate the astronaut's desire to let the "LOS" profile follow its nominal non-zero path. Only if the "LOS" rate appeared quite large would any corrective maneuver be made before 600 ft.

Under no conditions were burns of less than . 5 f/s made. The following restrictions were made on the timing of the burns:

1. No braking burn followed another braking burn by less than 45 sec.
2. No ω_{LOS} burn followed another ω_{LOS} burn by less than 30 sec. unless $R < 200$; then a wait time of 15 sec. was applied.
3. No burn followed any burn by less than 15 seconds.
4. An acceleration of 1 f/s^2 was assumed for thrusting.

The burns were applied impulsively but no range data was taken during the assumed thrust time (#4 above). The burn had a magnitude accuracy of $1\sigma - 1 \text{ f/s}$ (rectangular dist.) and a pointing accuracy of $1\sigma - 1 \text{ mr.}$ (gaussian dist.) about each of the three axes.

RANGE DERIVATIVE PROFILES

In terms of more conventional variables the range rate and the next two time derivatives can be written:

$$\dot{r} = \hat{r} \cdot \vec{v}$$

$$\ddot{r} = a_r + v_{\perp}^2 / r$$

$$\ddot{r} = j_r + 3/r (v_{\perp} a_{\perp} - (v_r / r) v_{\perp}^2)$$

with the following definitions:

$$\vec{r} = \vec{r}_{\text{pass}} - \vec{r}_{\text{act}}$$

$$\vec{v} = d/dt (\vec{r})$$

$$\vec{a} = d/dt (\vec{v})$$

$$\vec{j} = d/dt (\vec{a})$$

$\hat{}$ = denotes unit

r along \vec{r}

\perp normal to \vec{r}

The dependence of \ddot{r} and \ddot{r} on v_{\perp} is important. If v_{\perp} is small \ddot{r} and \ddot{r} will be small; if v_{\perp} is changing then \ddot{r} and \ddot{r} will be changing. If the two vehicles are not on a "hit" trajectory v_{\perp} will certainly be non-zero and will grow to the full value of the relative velocity as the two vehicles pass each other. If he wishes to rendezvous the astronaut will of course cancel the v_{\perp} component of his relative velocity with " ω_{LOS} " (line-of-sight rate) burns as he closes with the target vehicle.

Graphs 1, 2 and 3 of \ddot{r} vs. r , \ddot{r} vs. r , and v_{\perp} vs. r show the behavior of these quantities for a "hit" trajectory and a "miss" trajectory (of about 400 ft). Also shown is the change in \ddot{r} , \ddot{r} , and v_{\perp} due to an ω_{LOS} burn.

$\ddot{R} \left(\frac{f}{s^3} \right)$

$\times 10^{-4}$

$\times 10^{-5}$

Graph 1
 \ddot{R} vs. R

$\ddot{R} > 0$

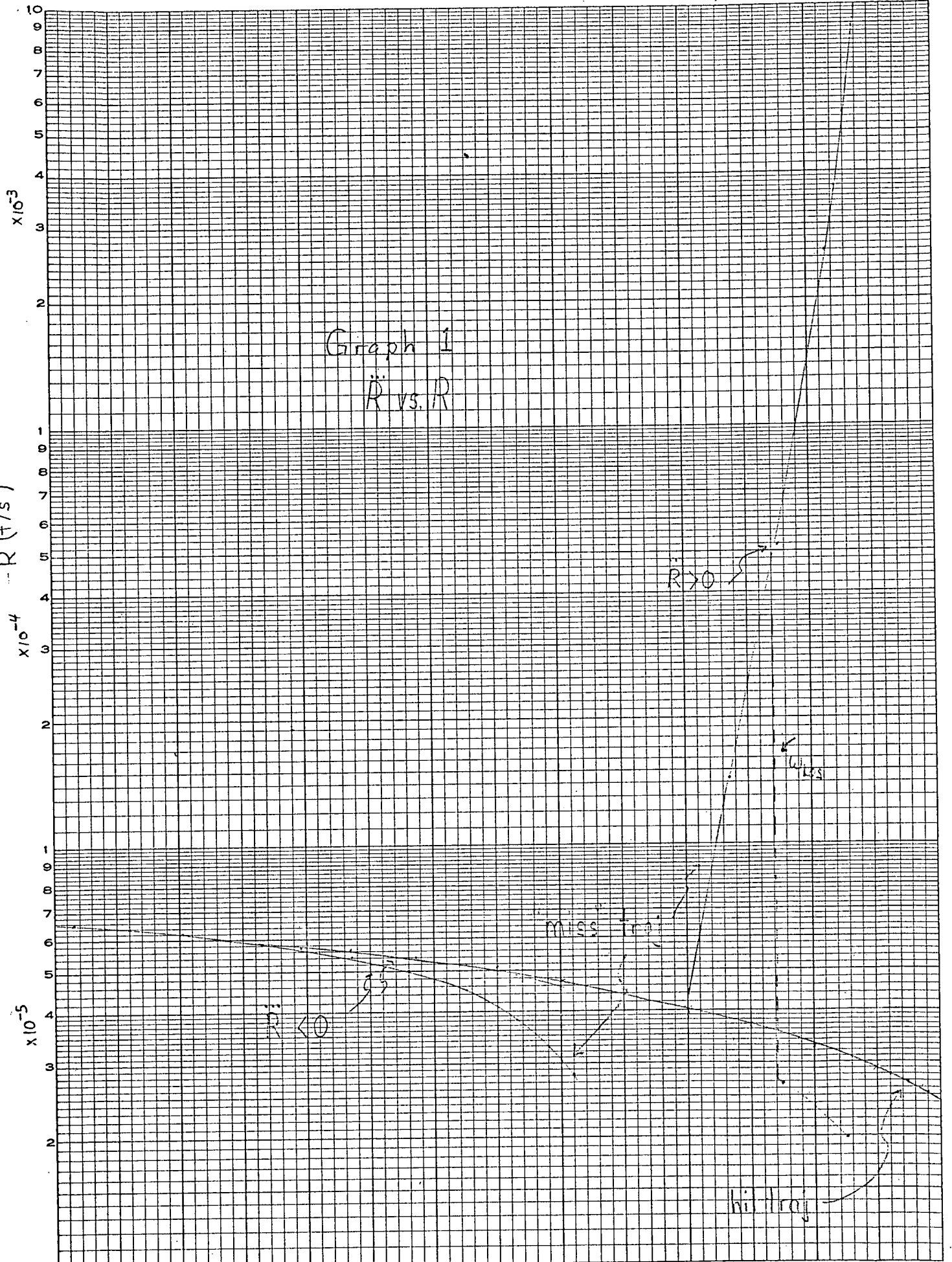
miss

miss

$\ddot{R} < 0$

hit

14 12 10 8 6 4 2 0
 R (kft)



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Graph 2
 \ddot{R} vs R

$\times 10^{-1}$

$\ddot{R} (f/s^2)$

$\times 10^{-2}$

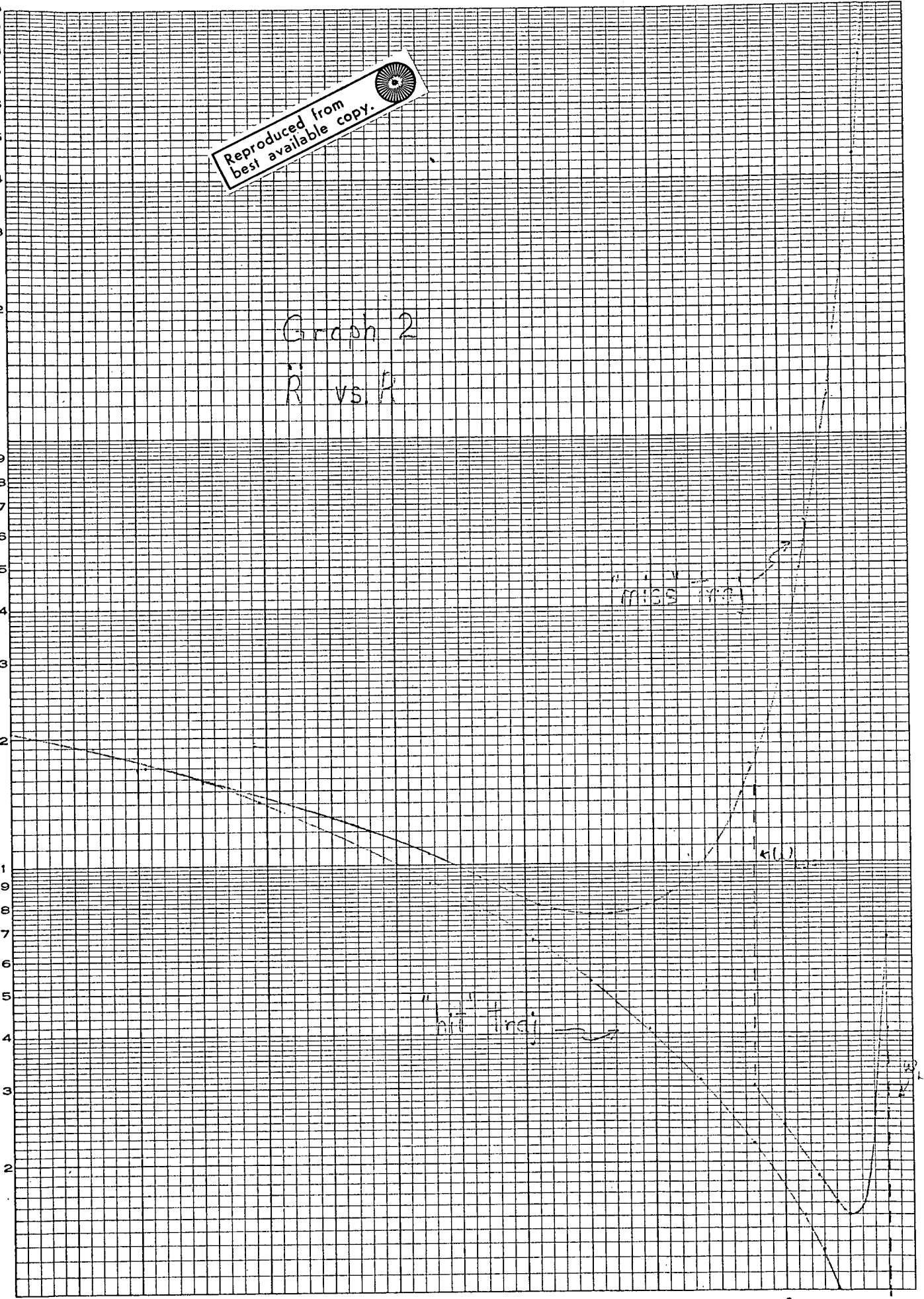
$\times 10^{-3}$

14 12 10 8 6 4 2 0
(kft)

"MISS" Trace

"hit" Trace

LOS



V_I (f/s)

$\times 10^{-1}$

$\times 10$

Graph 3
 V_I vs R

miss inj

$\omega_{1.55}$

hit
frag

R (kft)

14

12

10

8

6

4

2

0

The question that the terminal rendezvous simulation described earlier must answer is whether the polynomial filter can provide accurate range rate information for a trajectory which is not initially on a "hit" but is driven to a rendezvous by correcting v_{\perp} . That the filter will not work unless v_{\perp} is driven to zero is demonstrated in Appendix 1: "Filter Failure for Miss Trajectories".

TRIAL SIMULATION RESULTS

Two different trajectories were used for the simulations, one which would have resulted in a hit had not errors in the braking maneuvers caused very slight misses; the other would have resulted in about a 400 ft. miss had no corrective burns been made.

Initially only one run using the hit trajectory was made. In this run " \ddot{r} " was estimated and the polynomial state was updated for braking burns. The polynomial filter was initiated 32 mins. after TPI at a range of 22,400 ft. and range rate of -41.8 f/s. Not until after the fourth braking gate was an ω_{LOS} burn applied. The error in estimated range and range rate is shown in Graphs 4 and 5. Except near the braking gates where the error at each measurement point will be given, only the maximum value and average value for each 25 sec. interval will be shown. Shortly after 1 minute the computed range rate achieves the desired accuracy of 1 f/s. Near the end of the rendezvous the estimate of \dot{r} is beginning to deviate as the error in \ddot{r} is slowly integrating to give an error in \dot{r} . By the time of the ω_{LOS} maneuver, v_{\perp} has grown to 1.3 f/s and \ddot{r} has grown to 1×10^{-4} f/s³. Although the ω_{LOS} maneuver reduced \ddot{r} to -4×10^{-6} the error in estimating \ddot{r} had risen to 1.6×10^{-4} f/s³. The effect being slowly integrated into \dot{r} , \dot{r} and finally r . Before proceeding to the "miss" trajectories it is instructive to consider the behavior of the third derivative and its estimate. Graph 6 shows the actual and estimated values for \ddot{r} . The "expected" deviations from the covariance matrix are also shown as bars centered on the estimated value of \ddot{r} . After about 3 minutes of marking the estimate begins to converge to the actual value of \ddot{r} and the corresponding covariance matrix element shrinks rapidly so that after another 3 minutes the filter has converged to what it predicts the (constant) value of \ddot{r} to be: -6×10^{-5} f/s³. Unfortunately \ddot{r} is not constant and the filter is unable to follow any further changes in \ddot{r} (the gain having become so low). The same kind of behavior is expected if the polynomial filter is truncated at \ddot{r} ; in fact, looking ahead to Graph 17 we see the filter converge faster but then deviate by more than 1 f/s before the first braking gate.

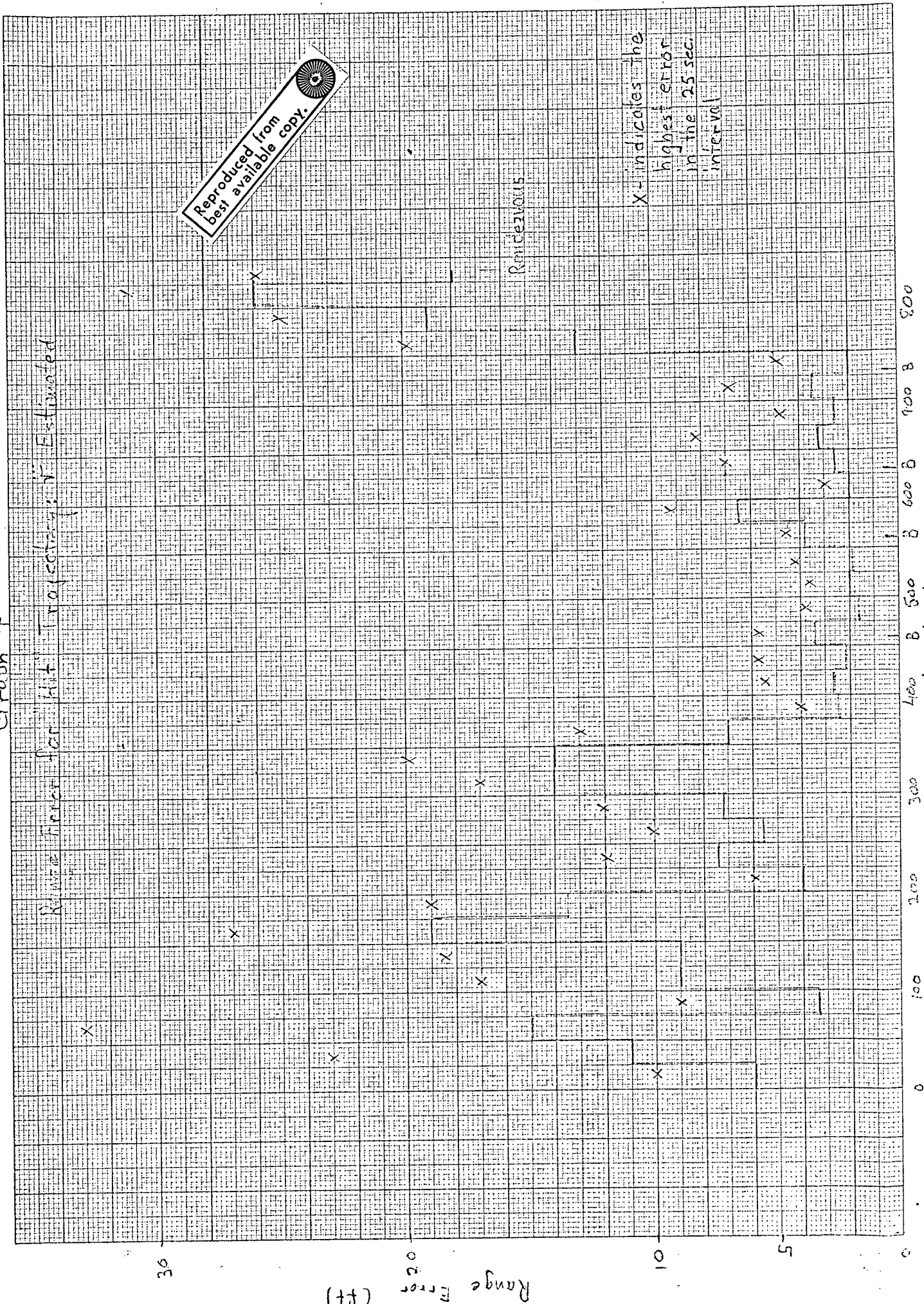
Graph 4

Range Error for Hit Trajectory: \bar{V} Estimated

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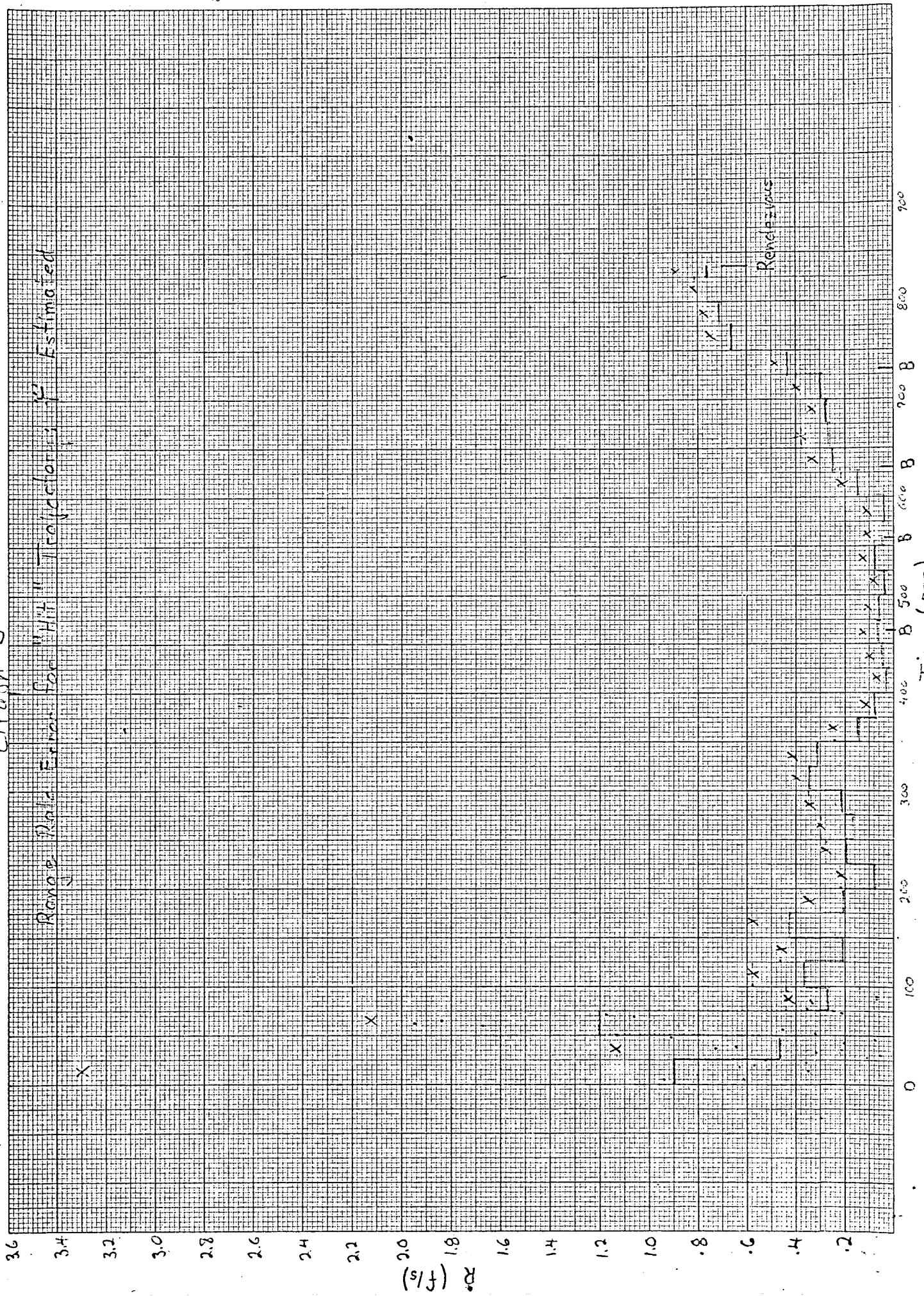
Receivants

X - indicates the
highest error
in the 25 sec.
interval

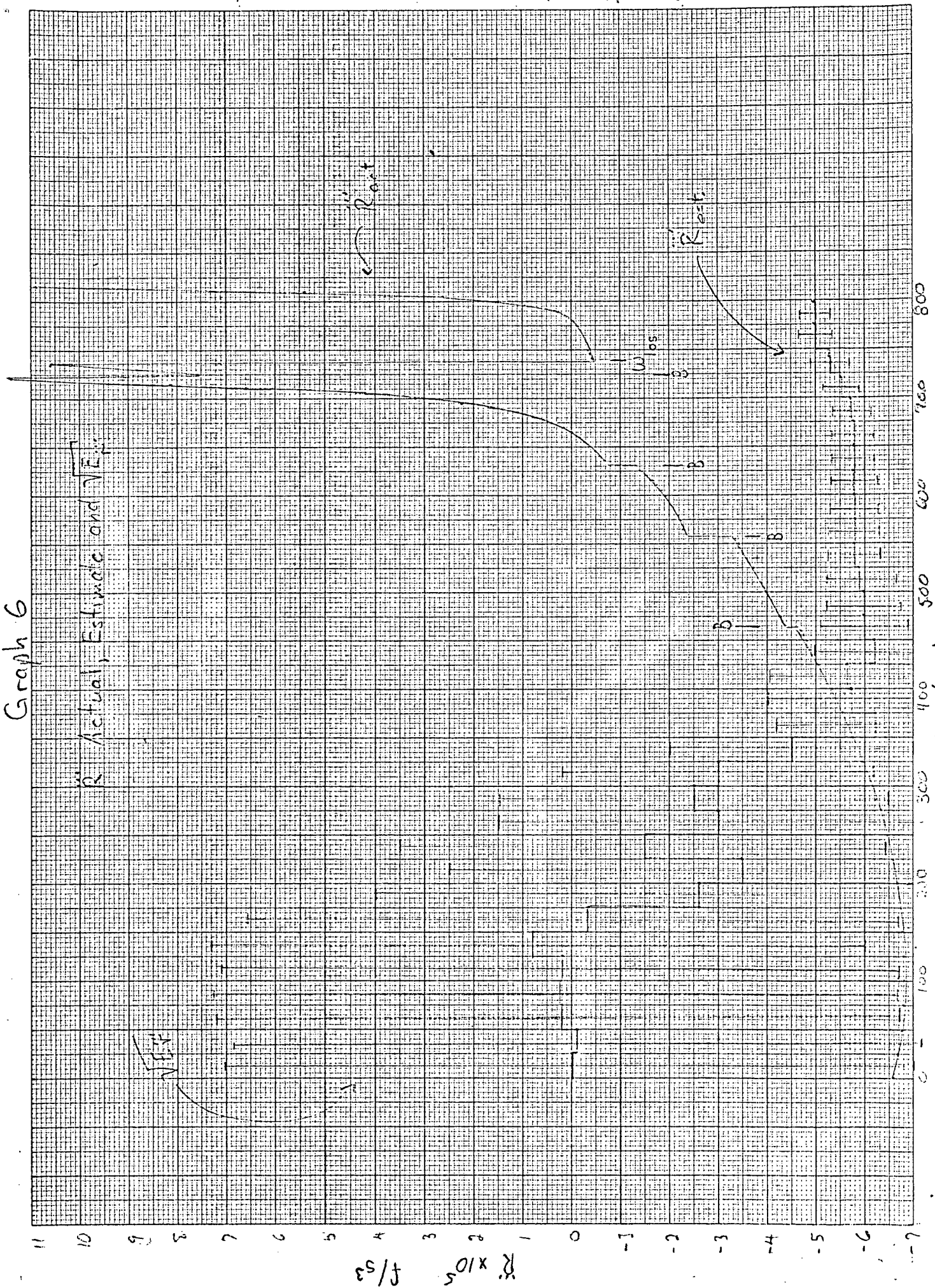


Graph 5

Range Rate Error for "Hit" Trajectories Estimated



Graph 6



Returning to the behavior of \ddot{r} in Graph 6 we might wonder whether, if the astronaut held ω_{LOS} down, a constant estimate of zero for \ddot{r} might not be more effective. That is, if \ddot{r} is close enough to zero a filter truncated after \ddot{r} might be better than a filter truncated after \dot{r} .

Before continuing note that the state was updated with the value of the burn in the previous runs. A run was made in which no account was taken of the braking burns in the filter. The estimate of \dot{r} was unable to follow the steps in the actual \dot{r} so that the "astronaut" overestimated his closing rate, did too much braking and "stalled out". The details of the run are shown in Table 1.

TABLE 1

R_{est}	\dot{R}_{est}	R_{act}	$\dot{R}_{act} (bef)$	$\dot{R}_{act} (aft)$
5862	-33.1	5851	-33.6	-30.5
4407	-32.0	4464	-30.2	-28.1
2946	-30.0	3061	-27.7	-17.6
1879	-27.0	2262	-17.3	-10.3
1130	-22.0	1763	-10.1	+ 1.8
				(positive \dot{r})

Braking Burns for "No-Update" Run

Obviously the filter must be "notified" in some way of the braking burns.

Continuing, we look at simulations made with the "miss" trajectory. In these simulations the \dot{r} element of the filter covariance matrix, $E_{\dot{r}}$, was degraded by $(\Delta v)^2$ rather than the state being updated by Δv . Graphs 7 and 8 show the errors in \dot{r} for polynomial filters truncated after \ddot{r} and \ddot{r} respectively. Including the third derivative does not greatly improve the estimation of \dot{r} . To eliminate the large transient error which occurs at a braking maneuver the state (\dot{r}) was "updated" by the amount, $|\Delta \vec{v}|$, of the burn in the next two simulations. Graphs 9 and 10 show the error in \dot{r} for the same two filters as before (est. \ddot{r} , est. \ddot{r}). Near the rendezvous time (~ 550 sec. or ~ 1300 ft.) the estimate of \dot{r} for the \ddot{r} filter is in error by about 1.1 f/s. The "gain" in the various filters at this time is a clue to the reason for the large error in \dot{r} . Table 2 below shows $\sqrt{E_{\dot{r}}}$ and $\sqrt{E_{\ddot{r}}}$ (corresponding to \dot{r} and \ddot{r}) for the four simulations at the time in question (550 - 700 sec).

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Graph 7
Range Error for Truncation
of γ

3.0

2.5

2.0

1.5

1.0

0.5

Range Error (f/s)

900

800

700

600

500

400

300

200

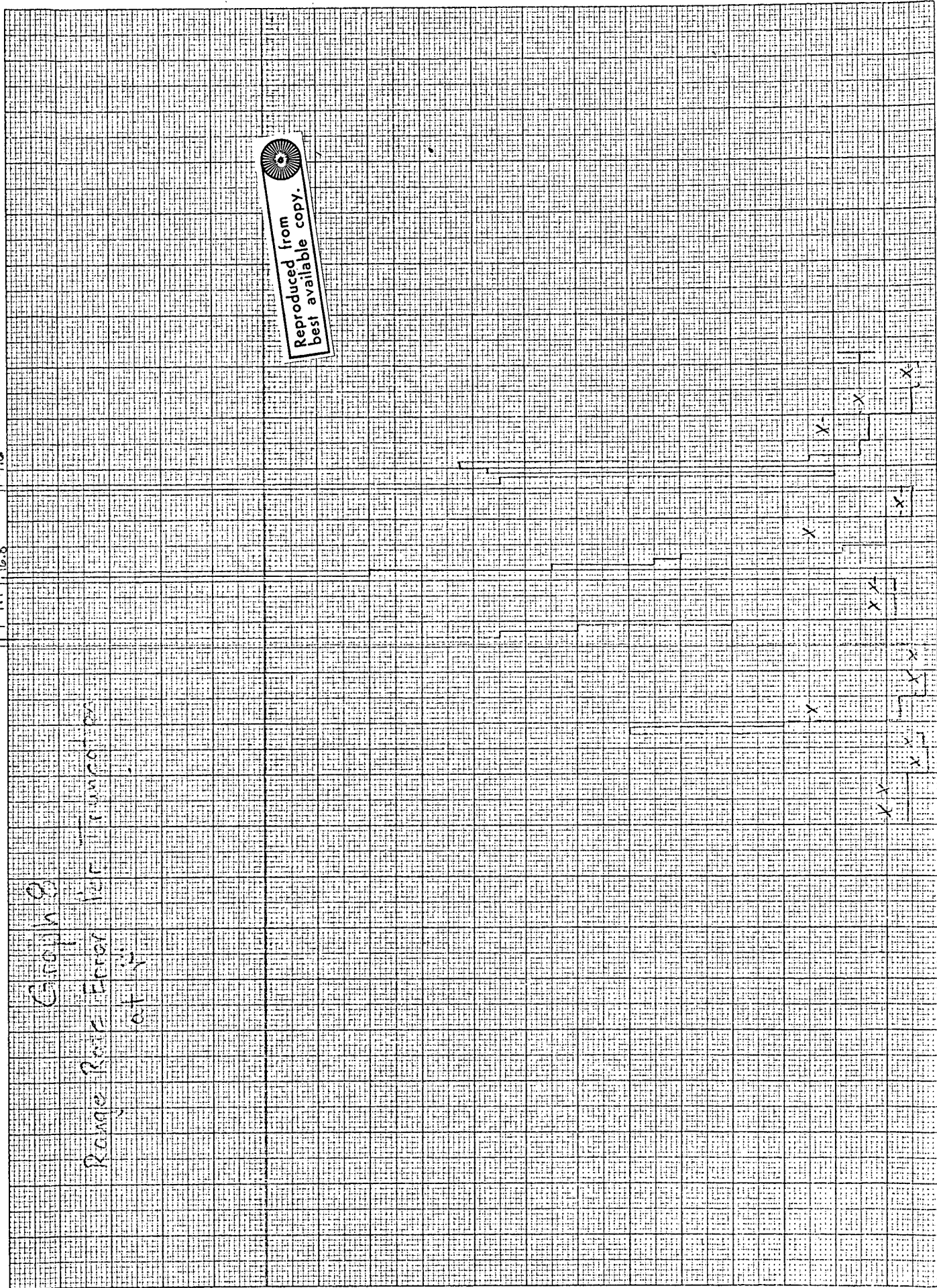
100

0

Time (sec)

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4.9 4.6



3.6

3.0

Range Rate Error (f/s)

2.0

1.5

1.0

0.5

0

Time (sec)

300

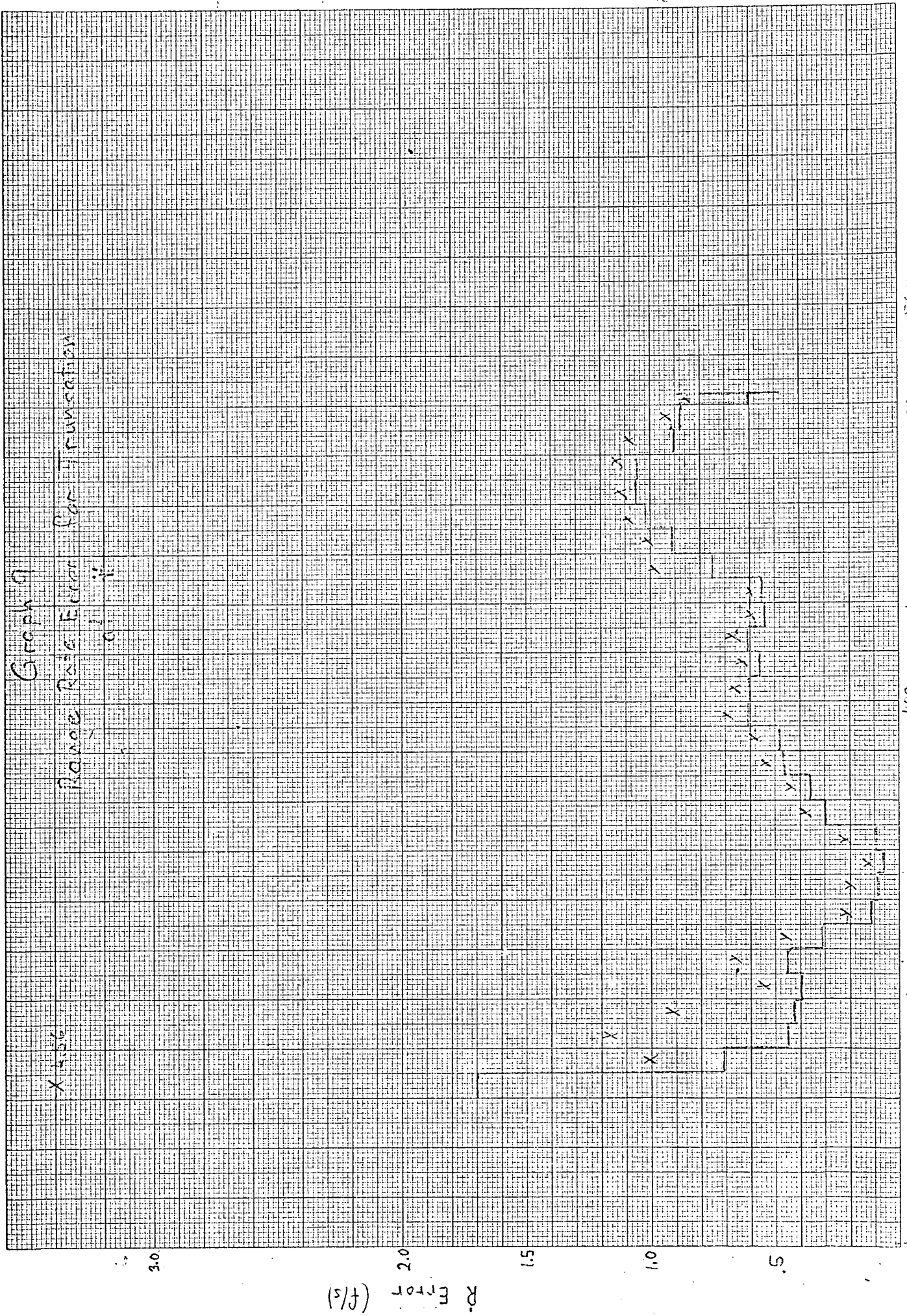
400

500

600

700

800



Graph 10
Range Rate Error for Truncation
at γ

Time

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Time (sec)

TABLE 2

	$\sqrt{E_{\dot{r}}}$	$\sqrt{E_{\ddot{r}}}$
\ddot{r} w deg	.33 - .39*	.0067 - .0089
\ddot{r} w upd	.21 - .20	.0074 - .0020
\ddot{r} w deg	.66 - .39 f/s*	.00059 - .00059
\ddot{r} w upd	.17 - .15 f/s	.00044 - .00043

*Exclusive of short transient at braking phase

Covariance Matrix Values

The "gain" added by degrading the \dot{r} element of the filter covariance matrix helps overcome the error in the estimate due to truncation of the polynomial series.

Realizing this a number of other ways of accounting for Δv maneuvers were tried with the idea of eliminating the transient error in \dot{r} when the state was not updated and providing additional gain to compensate for the truncation of the series at \ddot{r} . Various combinations of:

1. update state for brake
2. degrade $E_{\dot{r}}$ for brake
3. update state for ω_{LOS}
4. degrade $E_{\ddot{r}}$ for ω_{LOS}

were used in several simulations as shown in Table 3. Some of these trials are worthy of additional comment. Recalling that the estimate of \ddot{r} was not able to follow the rapidly changing value of \ddot{r} we should expect the same to be true of \dot{r} . Graphs 11 and 12 show the behavior of the components of \ddot{r} and \dot{r} . The component of \ddot{r} , $\hat{r} \cdot \vec{a}$, goes rapidly to zero as rendezvous nears leaving only v_{\perp}^2/r which must be zeroed by the astronaut. In run A5 updating the state for an ω_{LOS} burn,

$$\ddot{r}_{est}' = \ddot{r}_{est} - \Delta v_{\perp}^2 / r_{est}$$

simply preserves the large error that existed before the burn. At the first ω_{LOS} correction these numbers are:

(f/s^3)

$\times 10^{-7}$

$\times 10^{-6}$

$\times 10^{-5}$

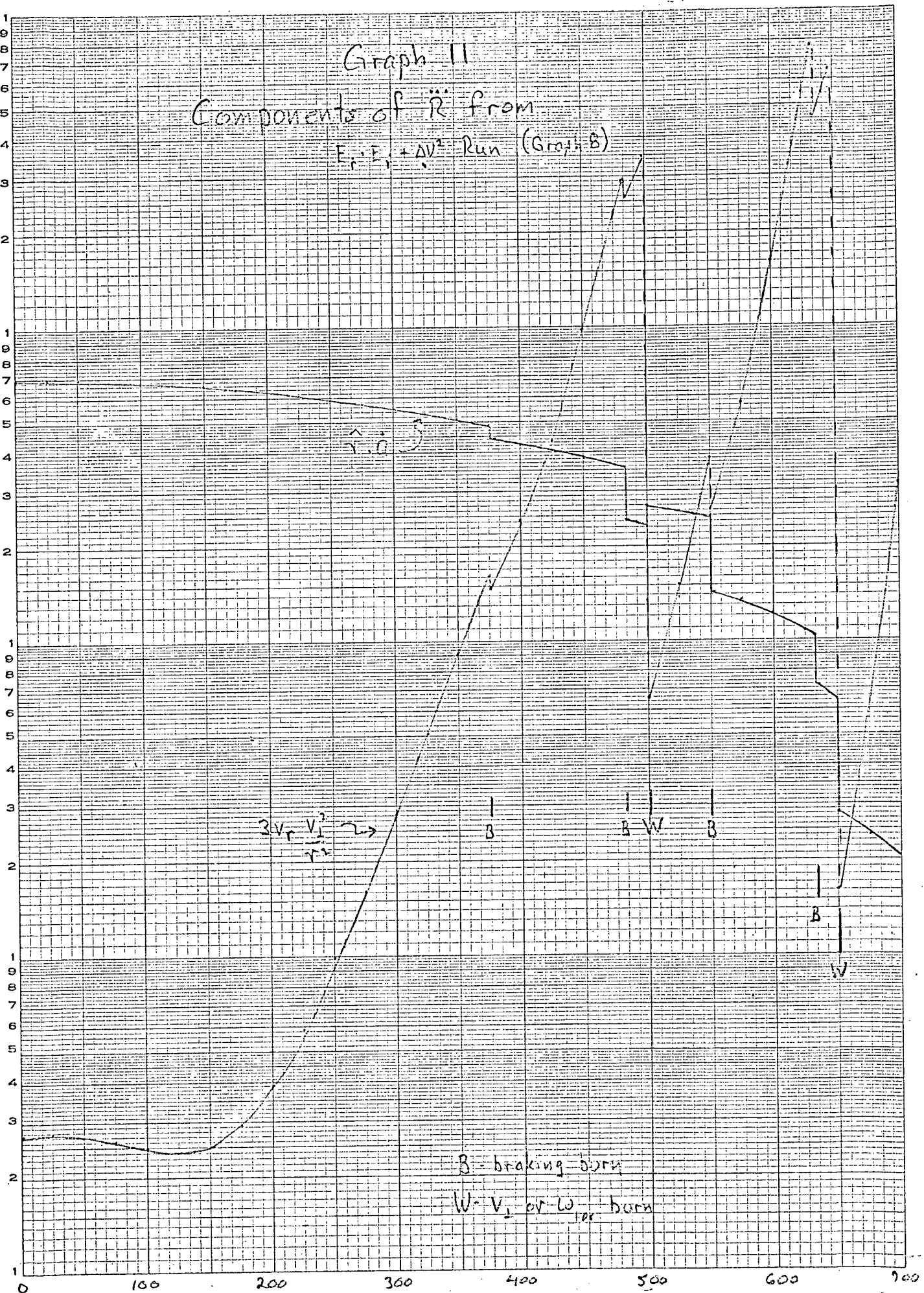
$\times 10^{-4}$

Graph II Components of \ddot{R} from $E_1 - E_2 + \Delta V^2$ Run (Graph 8)

$\hat{r} \cdot \hat{a}$

$2V_r \frac{V_r^2}{r^2} \rightarrow$

B - braking burn
W - V_1 or W_{100} burn



f/s^2

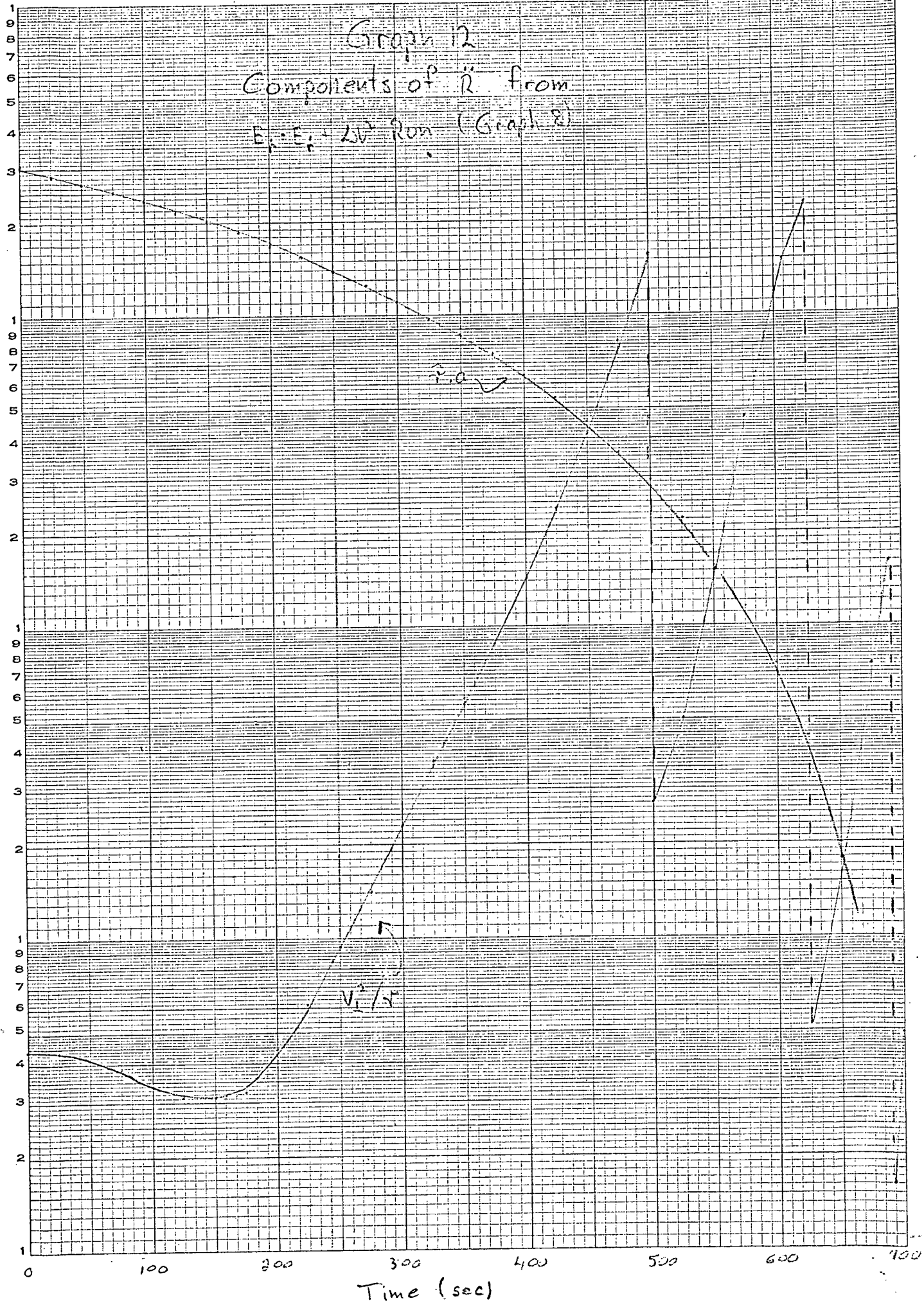
$\times 10^{-5}$

$\times 10^{-4}$

$\times 10^{-3}$

$\times 10^{-2}$

Graph 12
Components of \ddot{r} from
 $E_1, E_2, \dots, 2V^2$ Run (Graph 8)



<u>before $\Delta v \perp$</u>	<u>after $\Delta v \perp$</u>
$\ddot{r}_{est} = .014$	$\ddot{r}_{est}' = -.0027$
$\ddot{r}_{act} = .020$	$\ddot{r}_{act}' = .0030$
$\Delta = -.006$	$\Delta = -.006$

Graph 13 shows the behavior of \dot{r} for this method of updating the filter. The new error in \dot{r} is not resolved because the gain in \ddot{r} is too small. If, instead of updating \ddot{r}_{est} , it is simply set equal to zero at ω_{LOS} burns, run A6, we have the following values and differences and the behavior of \dot{r}_{est} shown in Graph 14.

<u>before $\Delta v \perp$</u>	<u>after $\Delta v \perp$</u>
$\ddot{r}_{est} = .014$	$\ddot{r}_{est}' = 0$
$\ddot{r}_{act} = .020$	$\ddot{r}_{act} = .003$
$\Delta = -.006$	$\Delta = -.003$

The filter gain in \ddot{r} is still small but that the now smaller $e_{\ddot{r}}$ is not resolved has less effect on the \dot{r} error.

Increasing the gain in \ddot{r} after the first ω_{LOS} correction should allow the filter to converge to the new value. The value of $\hat{r} \cdot \hat{a}$ is quite small after the rest of the ω_{LOS} corrections so that reconvergence is not as important. $E_{\ddot{r}}$ was increased in this way for run A7. Results are not significantly different from those of run A6.

In the next two runs B4 and B4a, the \dot{r} element of the filter covariance was degraded by a fixed value at each braking burn; the state was not updated. Results were very good as long as the short "transient" error after each burn is considered tolerable. Graph 15 shows the identical error for these two runs.

The mode of operation used in runs B4 is good because it is logically simple and because it gives accurate estimated \dot{r} values. If chosen as a standard, runs with variations in other parameters can be compared to it. These runs are also listed in Table 3.

As is reasonable the errors in the run are not sensitive to the value of the reinitialized \dot{r} element (runs B4 vs. B4a).

Graph 13

Range Rate Error for Simulation 75

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2.0

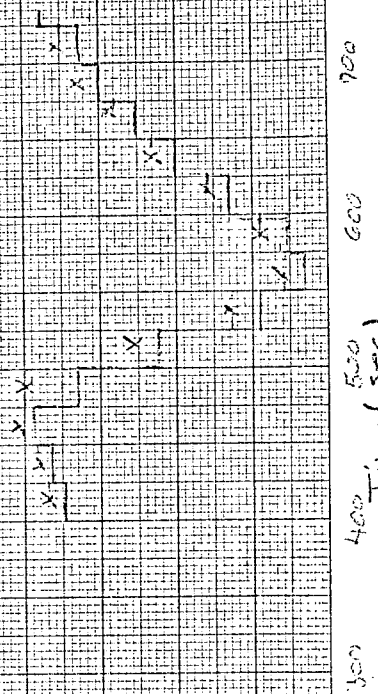
1.5

1.0

.5

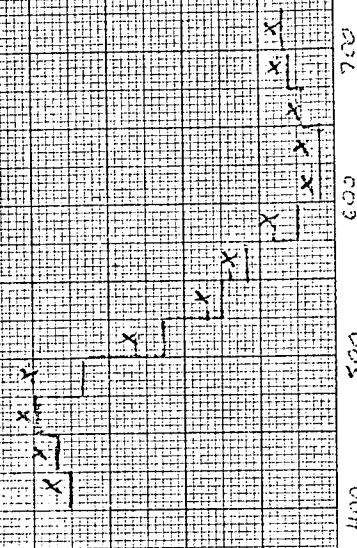
Range Rate Error

SCALE AS AT
(Graph 12)



Graph 14
Range Error for Simulation AG

Scale 100 ft
(Graph 9)



Graph 15
Range Rate Error for Simulation 34

Surf
4.5

3.5

3.0

2.5

2.0

(f/s)

R Error

1.5

1.0

.5

0

1.0

2.0

3.0

4.0

5.0

6.0

7.0

8.0

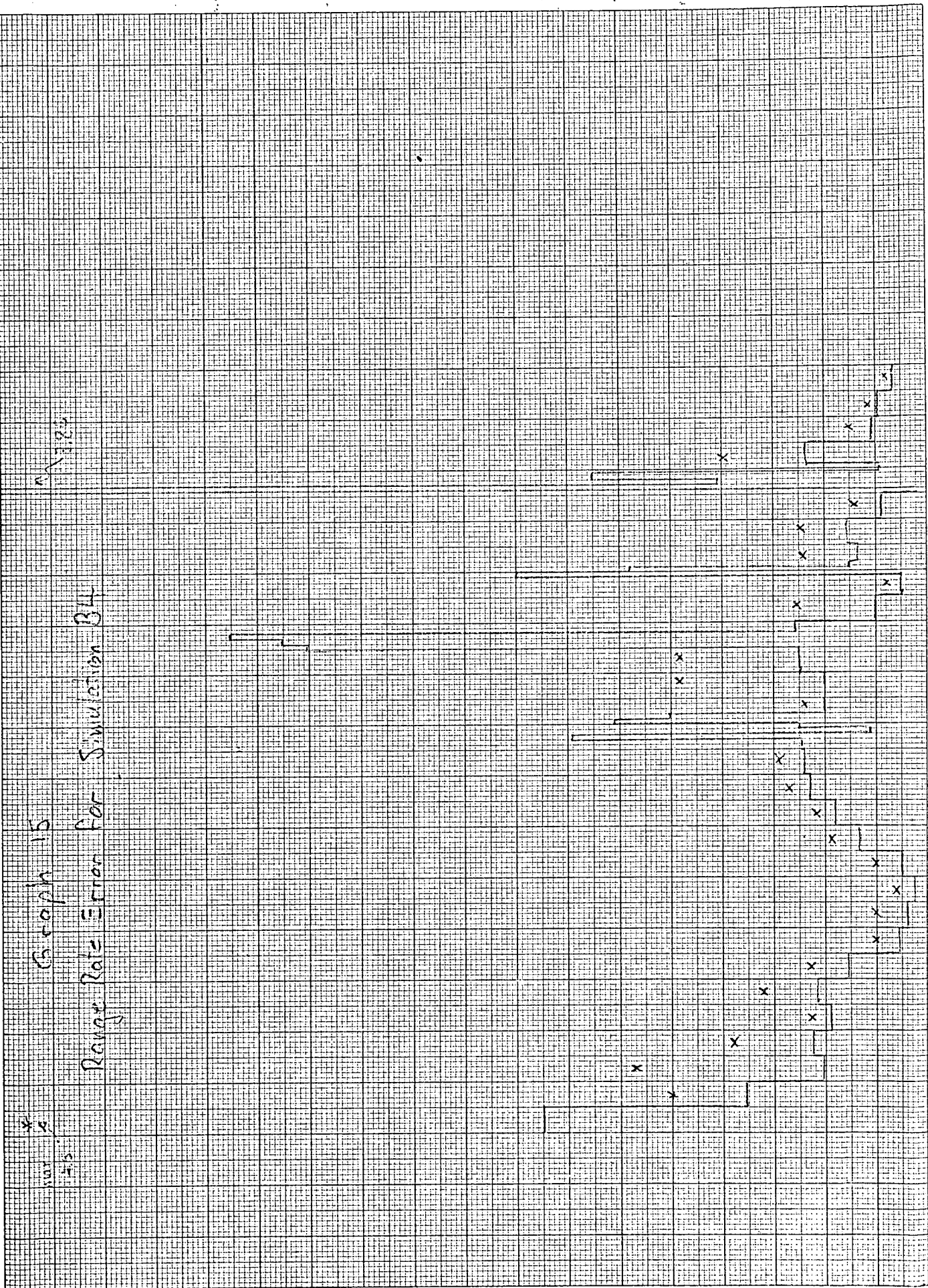


TABLE 3 Trial Simulations

RUN	DESCRIPTION	RESULTS
A1	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$	given previously (Graphs 9 and 10)
B1	$\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b)^2$	given previously (Graphs 7 and 8)
A2	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b^2/r)^2$	slightly worse than A1; too much gain in $\dot{\mathbf{r}}$
B2	$\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b)^2$ $\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b^2/r)^2$	same performance as B1
A3	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b)^2$	large error transient as in B1; not enough gain for changing $\dot{\mathbf{r}}$
A4	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b)^2$ $\mathbf{E}_r = \mathbf{E}_r + (\Delta \mathbf{v}_b^2/r)^2$	same error transient as A3, additional gain lets estimated $\dot{\mathbf{r}}$ follow true $\dot{\mathbf{r}}$ before error integrates into $\dot{\mathbf{r}}$

TABLE 3 Trial Simulations (Cont.)

RUN	DESCRIPTION	RESULTS
A5	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\ddot{\mathbf{r}}_e = \ddot{\mathbf{r}}_e - \Delta \mathbf{v}_L^2 / r$	not enough gain in $\dot{\mathbf{r}}$ to allow estimate to follow true $\dot{\mathbf{r}}$ (Graph 13)
A6	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\ddot{\mathbf{r}}_e = 0$ at $\Delta \mathbf{v}$	good $\dot{\mathbf{r}}$ estimate near rendezvous, not so good after first brake (Graph 14)
A7	$\dot{\mathbf{r}}_e = \dot{\mathbf{r}}_e + \Delta \mathbf{v}_b$ $\ddot{\mathbf{r}}_e = 0$ at $\Delta \mathbf{v}_L$ $E_r = 10^{-6}$ at $\Delta \mathbf{v}_L$	same as above
B3	$E_r = E_r + (10)^2$ $\ddot{\mathbf{r}}_e = 0$ at $\Delta \mathbf{v}_L$ $E_r = 1/4 \times 10^{-6}$	good results $e_r < 1 \text{ f/s}$ after 1 min from initiation $e_r < 1 \text{ f/s}$ 30 sec. after brake burns
B4	$E_r = E_r + (10)^2$ $\ddot{\mathbf{r}}_e = 0$ at $\Delta \mathbf{v}_L$	same as B3, degrading E_r maintains adequate gain in $\dot{\mathbf{r}}$ element so that degrading it was unnecessary (Graph 15)
B4a	$E_r = E_r + (7)^2$ $\ddot{\mathbf{r}}_e = 0$ at $\Delta \mathbf{v}_L$	same as above (Graph 15)

TABLE 3 Trial Simulations (Cont.)

RUN	DESCRIPTION	RESULTS
B4b	same as B4 no range cell sampling	degraded results; (Graph 16)
B4c	$E_r = 5.8$ initially to correspond to 3 msm'ts initially	larger initial errors, same as B4 after about 1 1/2 to 2 min.
B4d	degrade E_r by $(1/10 \ddot{r} \Delta t)^2$ at each extrap.	in those runs where \dot{r} gain becomes too low before being boosted by E_r ; degradation this allows \ddot{r}_e to follow true r (Graphs 17, 18 and 19)
A1a, b	same as A1 but degrade E_r	Excellent results before and during braking makes $\dot{r} \rightarrow 0$ at v_L unnecessary
B1a, b	same as B1 but degrade E_r	same as above except for transient at braking burn

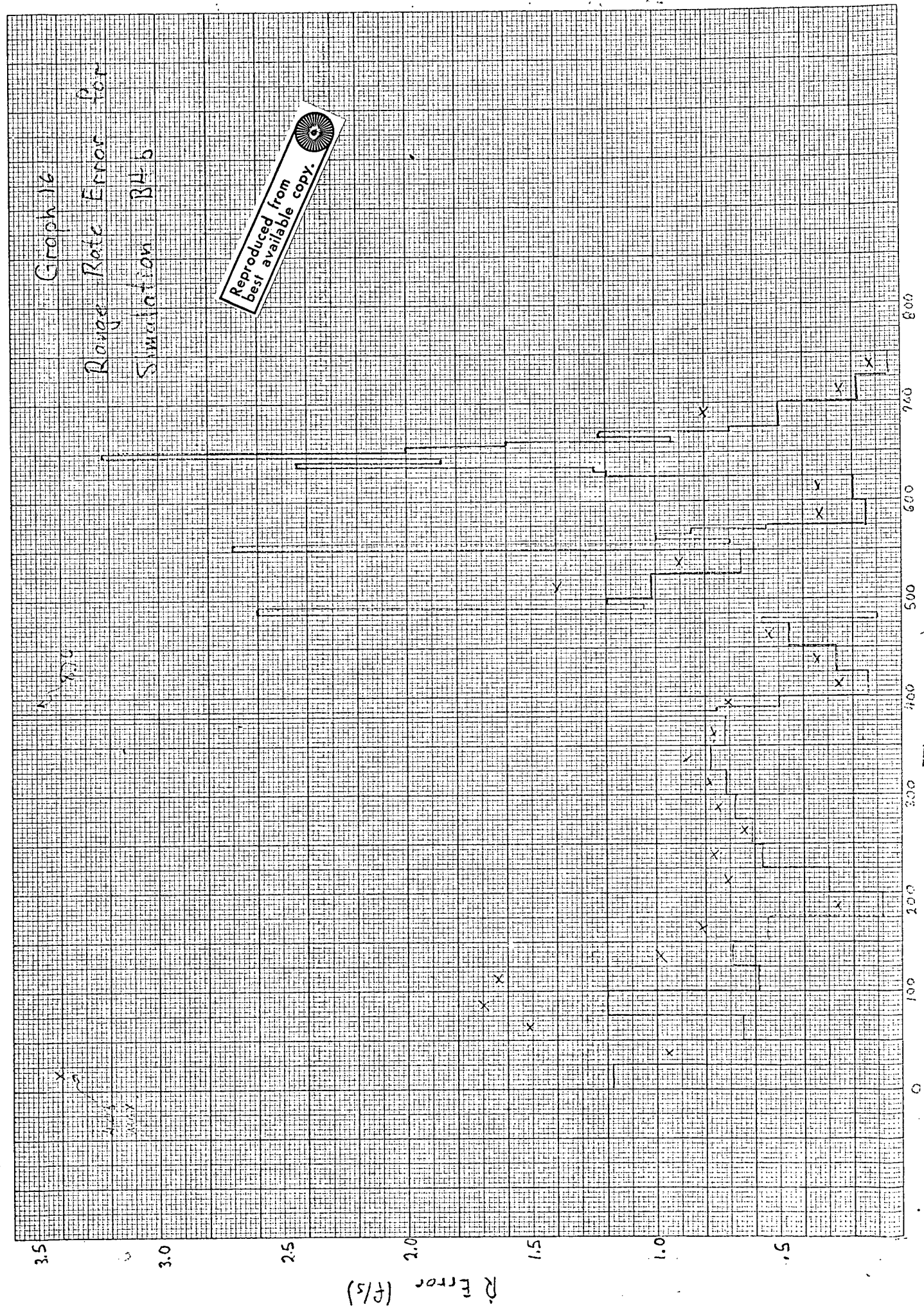
If no range sampling is done results are somewhat degraded after the 20 f/s braking gate. Approximately 40% of the time after this gate the error is greater than 1 f/s, Graph 16. Nonetheless the estimated range rate in each case converged to less than 1 f/s error prior to all braking gates and at rendezvous.

It is possible to make three measurements and determine a complete initial state and error matrix. The value of the \ddot{r} term in the covariance matrix for 5 sec. intervals between measurements would be 5.8 f/s^2 . Using this value and an initial value of zero for \ddot{r}_{est} yielded results which were the same as in the previous runs after 1 1/2 to 2 minutes of operation, although they were initially worse.

The "hit" trajectory used for the study in Appendix 1 emphasized the weakness of truncating the filter at \ddot{r} . Shortly before the first braking gate the error in \ddot{r}_{est} had crept slightly over 1 f/s. After the braking and degradation of $E_{\ddot{r}}$ (and thus $E_{\ddot{r}}$) the error was resolved and stayed below 1 f/s for the rest of the run. The "hit" trajectory started at a slightly greater distance from rendezvous than the other trajectory resulting in a slightly larger initial \ddot{r} which was quickly estimated by the filter but which then decreased as the two vehicles closed leaving the estimate at too high a value. If the gain of the \ddot{r} term of the covariance matrix were increased the filter might be able to follow the non-constant \ddot{r} . The "origin" of the change in \ddot{r} is the non-zero value of \ddot{r} . Therefore rather than estimate \ddot{r} , the filter element $E_{\ddot{r}}$ was degraded by $(\ddot{r} \Delta t)^2$ at each extrapolation. The value of \ddot{r} for the hit trajectory was used for \ddot{r} (-6×10^{-5}). The gain thus introduced was too great and \ddot{r}_{est} was noisy, occasionally jumping to values in error by more than 1 f/s. Another run using the value $(-6 \times 10^{-6} \Delta t)^2$ performed beautifully. Graphs 17 and 18, and 19 show the performance of the filter with no $E_{\ddot{r}}$ degradation, and with factors of $(6 \times 10^{-5} \Delta t)$ and $(6 \times 10^{-6} \Delta t)$.

Using the value of $(6 \times 10^{-6} \Delta t)$ runs A1 and B1 were repeated with both the "hit" and "miss" trajectories, A1a, A1b, B1a, B1b. Results were, as expected, quite similar to those presented in Graphs 17 and 19. Prior to the braking the estimate of \dot{r} was momentarily quite accurate then began to stray in the original runs A1 and B1. When the $E_{\ddot{r}}$ degradation was added the solution for \dot{r} was never as accurate but neither did it begin to deviate as non-zero \ddot{r} integrated into \dot{r} and finally into \ddot{r} .

Based on these runs it is possible to suggest several alternative modes of operation for the polynomial filter.



3.5

3.0

2.5

2.0

1.5

1.0

.5

(+/s)

1/2 Error

Graph 17

Range Rate Error for

Simulation B4d (no \bar{f} degradation)

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Time (sec)

0

100

200

300

400

500

600

700

800

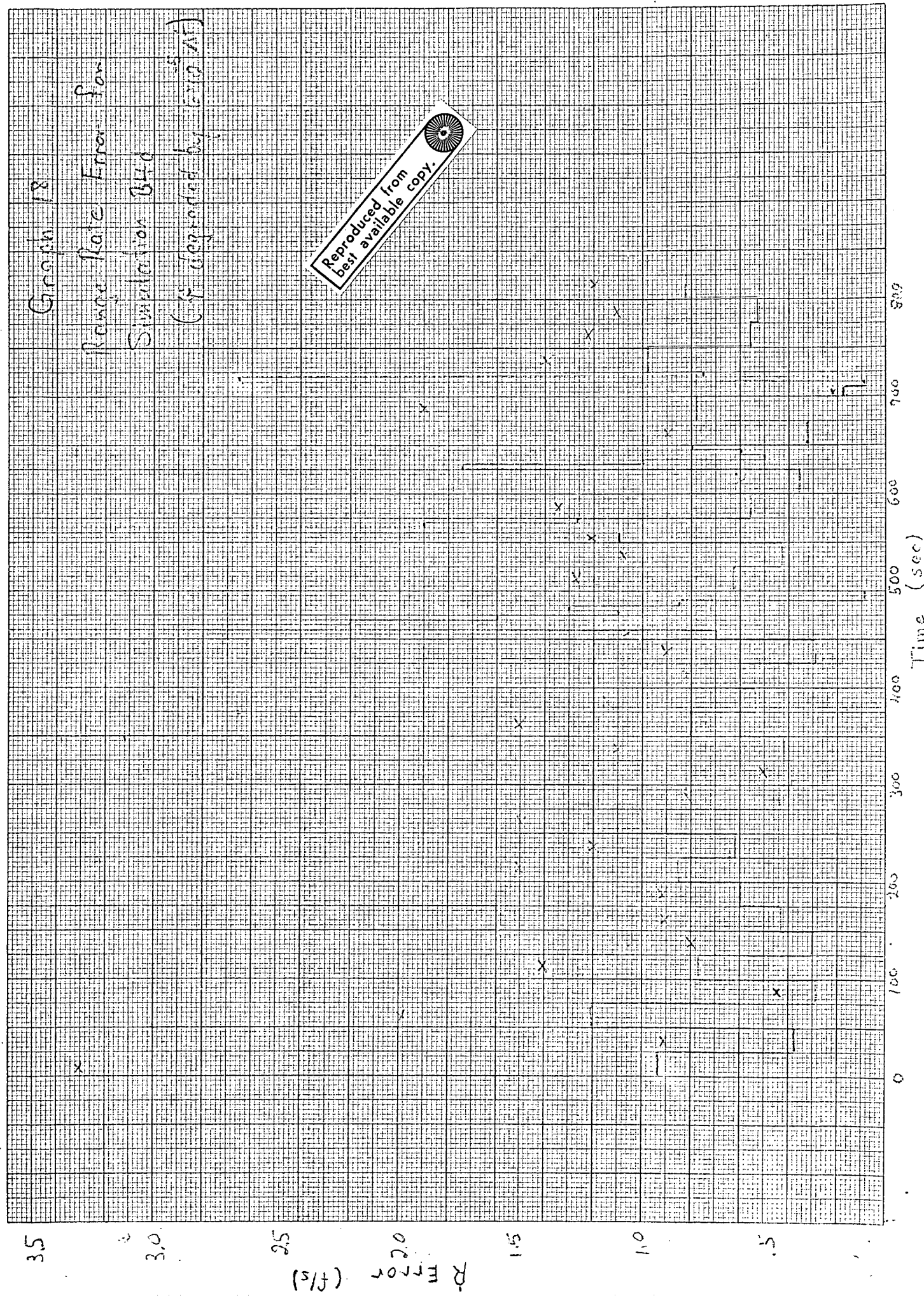
Graph 18

Range Rate Error For

Simulation 640

(R degraded by $\frac{1}{100}$ AT)

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best available copy.

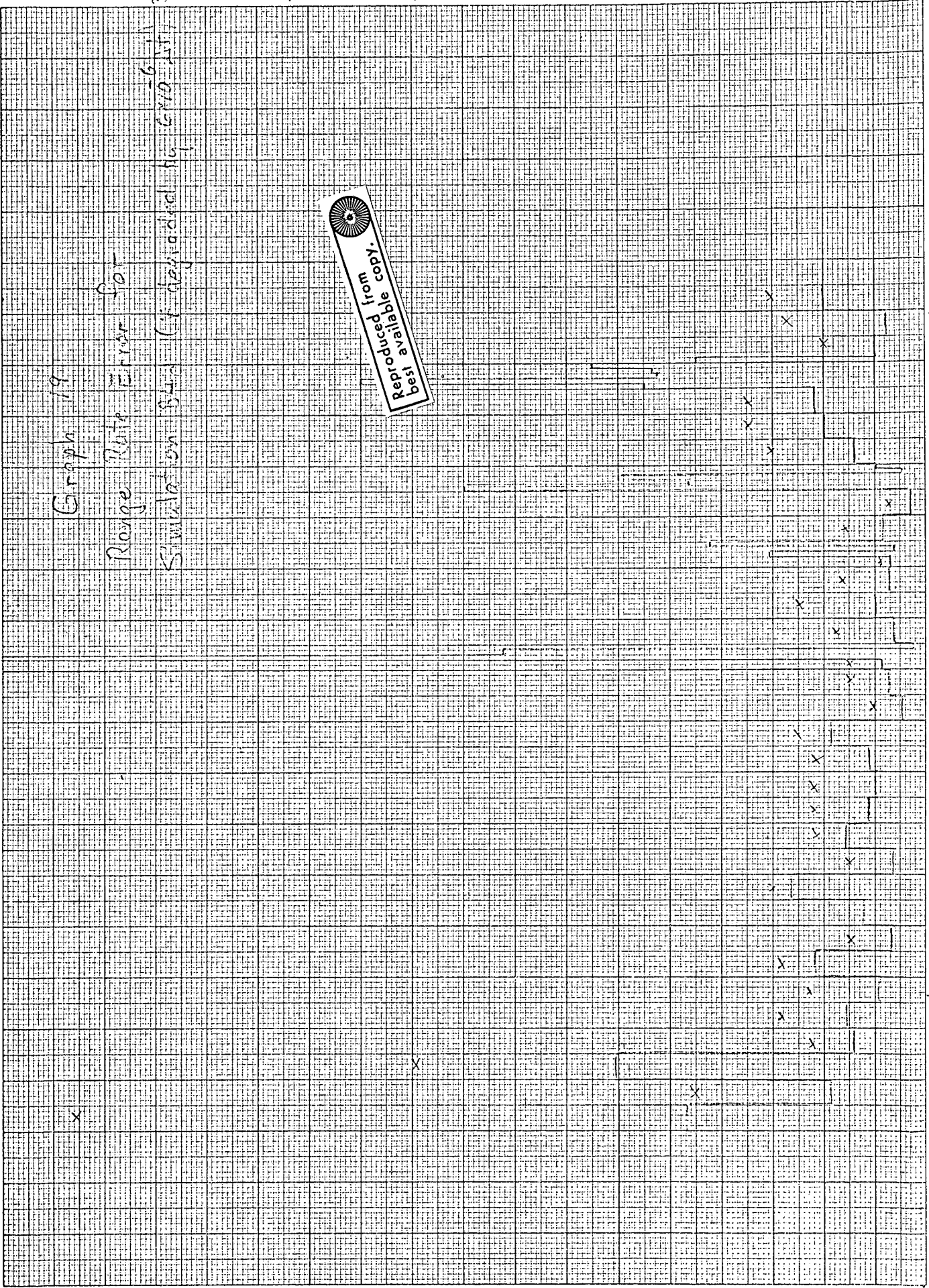


Graph 19

Range Rate Error for

Simulation Study (if degraded to 60 dB)

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POSSIBLE MODES OF OPERATION

The trial runs of the preceding section have yielded several viable alternative variations in the polynomial filter. Deciding between them may finally rest on either Monte Carlo studies and/or the actual size and performance of the program in the "AGC" simulations. It is possible to list the alternatives and comment on their good and bad features and state what further data is needed for each. The last few simulations listed in Table 3 give the best performance. The alternatives they offer are given in Table 4.

A choice must be made between 1 and 2. On the basis of programming difficulty alternative 2 would be best. The simulations run for the parameter study covered a large range; it is doubtful that a Monte Carlo study beginning with a realistic deviation matrix at MCC2 would reveal any braking maneuvers which were radically different from the nominal.

Option 4 is superior to 3 in that it is effective in reducing \dot{r} error due to truncation of the series throughout the run. Option 3 has no effect until the first v_{\perp} burn. A value for K must be found from Monte Carlo or parameter type studies however.

To initialize the filter two alternatives are possible. Option 5 will work for any trajectory since r , \dot{r} , and \ddot{r} are all measured. The values of the elements of the covariance matrix are also determined. Some extra programming is involved. The alternative, Option 6, gives a slightly quicker solution to \dot{r} , provided the value of \ddot{r} (ensemble Δv) is smaller than the deviation in \dot{r} obtained by the making 3 measurements in Option 5. The runs made so far indicate that this will be the case. The range cell sampling technique seems to give a quite significant improvement especially at low \dot{r} .

CONCLUSIONS

The simulations in this study indicate that:

1. The effect of braking can be incorporated by adding a constant to the \dot{r} element of the covariance matrix or Δv to \dot{r}_{est} .
2. By adding some portion of the error introduced into \ddot{r} by the truncation of \ddot{r} at each state extrapolation the error in \dot{r} due to that truncation is held under 1 f/s.

TABLE 4 Options for Filter Operation

Option	Positive Features	Negative Features
$r_e = r_e + \Delta v_b$	no transient error at braking burns	programming necessary to measure and incorporate Δv applied
$E_r = E_r + K^2$	no value needed for Δv (although it is necessary to "recognize" a braking maneuver)	"K" must be determined by simulations a radically large brake could cause trouble lengthy programming
$\dot{r} = 0$ at v_L burns	prevents "truncation drift"	must "recognize" v_L burns, works only after v_L burns begin
$E_r = E_r + (K \Delta t)^2$	prevents "truncation drift" works throughout run	K must be determined by simulations
Initialize with 3 "r" measurements	works for any trajectory	extra programming
A priori initial \ddot{r} and E_r	if \ddot{r} sufficiently small : quicker solution	a radically different trajectory may give trouble
Range cell sampling	reduces errors significantly	extra programming

3. An a priori value for \dot{r} and E_r is satisfactory by initializing the problem.
4. Range cell sampling reduces the errors in \dot{r} enough to make it worthwhile.
5. Estimating \dot{r} unnecessary.

Some systematic study of the value needed in degrading \dot{r} (#2 above) will be made as will a study to determine the values of \dot{r} encountered (#3 above).

A change in either the data request rate (5 sec. for this study) or the sampling rate (.2 sec) could alter the options chosen. Additional options or programming should not be necessary however.

APPENDIX I

FILTER FAILURE FOR MISS TRAJECTORIES

If the two vehicles are not on intercept trajectories and if the astronaut does not take corrective action, ω_{LOS} corrections, the estimate of \dot{r} will eventually be completely inaccurate. Restrictions in the manual-terminal simulation do not allow ω_{LOS} corrections before 600 ft. unless ω_{LOS} is quite large. These restrictions suffice to prevent any ω_{LOS} corrections if the vehicles are on an intercept trajectory. In spite of the large ω_{LOS} (and therefore \dot{r}) allowed before corrective action is taken the filter resolves r correctly.

It is interesting to see how much higher than these limits ω_{LOS} and the $v_{\perp go}$ when the filter fails on a miss trajectory. Miss trajectories were generated by adding a velocity deviation to the active vehicle at MCC2. Table I.1 shows the deviation vector, the miss distance, the range at which the error in \dot{r} becomes greater than 1 f/s, and the ω_{LOS} and v_{\perp} needed for correction at that range. The negative sign on the error in \dot{r} at the 3rd and 4th brakes indicates the displayed closing rate is higher than the actual closing rate. For all these runs ω_{LOS} and v_{\perp} are above minimum levels for astronaut action at the time of filter failure.

The range at which the filter failed varies from about 1.1 to 2.5 times the miss distance. When these runs were repeated with ω_{LOS} corrections rendezvous was achieved. For the undeviated "hit" trajectory the error in \dot{r} drifted to slightly greater than 1 f/s before the first braking gate. The solution to this problem was found in trial B4d of the section on trial simulations.

TABLE I.1 Miss Trajectories

Velocity Deviation	Miss Dist.	Dist. @ $e_r > 1 \text{ f/s}$	$\omega_{LOS} @$ $e_r > 1 \text{ f/s}$	$v_l @$ $e_r > 1 \text{ f/s}$	(6000) 1st br	(3000) 2nd br	(1500) 3rd br	4th br (600)
(0, 0, .1)	406 ft	436 ft.	13.8 mr/s	6 f/s	< 1 f/s	< 1 f/s	< 1 f/s	1 f/s
(0, 0, .2)	577	655	11.6 mr/s	7.6 f/s	< 1	< 1	< 1	-1.92 f/s
(0, 0, .3)	680	1030	7.5 mr/s	7.7 f/s	< 1	< 1	< 1	-5.2
(0, 0, .5)	991	1446	6.5 mr/s	9.2	< 1	< 1	< 1	miss > 600 ft. $e_r > 1$ follow- ing 3rd br
(0, 0, .1)	1420	2033	7.0	13.1	< 1	< 1	-4.45	miss > 600 ft.
(.1, 0, 0)	543	614	13.0	8	< 1	< 1	< 1	-1.4
(.2, 0, 0)	799	1300	5.8	7.5	< 1	< 1	< 1	miss 600 ft $e_r > 1$ follow- ing 3rd br
(.3, 0, 0)	1087	1360	8.1	11.0	< 1	< 1	< 1	"
(.5, 0, 0)	1430	2050	6.2	12.7	< 1	< 1	-4.12	miss > 600 ft.
No braking for these								
(0, 0, 1)	1250	2000	10	20.0				
(0, 0, 2)	2590	5570	3.3	17.7				
(0, 0, 3)	3980	7700	2.75	21.3				
(1, 0, 0)	1540	3920	3.8	14.8				